

SolidWorks
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EXPLORE: Typical Macro Process

- Main Module
 - Initialize Variables
 - Attach to SolidWorks
 - Attach to Document
- User Form
 - Retrieve Data From Model
 - Present Data To User
 - Wait For User Input
 - Process User Request
- Other Modules as needed
- Main Module
 - Clean Up After Yourself
 - Close Macro

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EXPLORE: Typical Macro Process

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EXPLORE: Typical Macro Process with Event Monitoring

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EXPLORE: Interaction With User

- Visual Basic Form Beginner
 - User created with WYSIWYG utility.
 - More flexible with more options.
 - Easier to understand and program.
 - Can display lots of information to user.
 - Large form can get in the way.**
- PropertyManagerPage Intermediate
 - User Created.
 - Manually setup page via programming (no form creation interface).**
 - Requires user programmed PageClass and PageHandlerClass.
 - Requires "SolidWorks Exposed Type Library for Add-In use".
 - More complex to keep track when using multiple objects in form.**
 - If part of large form is hidden, user may not see all information.**
 - Out of the way.
 - Looks and feels like it's part of SolidWorks.
 - See SolidWorks "VBA_PropertyManagerPage.swp" example.
 - See "PMP" examples supplied with this presentation.

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EXPLORE: SolidWorks Object Model

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EXPLORE: SolidWorks API Help File

- Many Examples
- Accessing documents
 - Open Document.
 - Read existing data.
 - Reload model.
- Selection Sets
- Sketches & Blocks
- Component States
 - Resolved / Suppressed.
- Component Visibility
 - Shown / Hidden.
- More Examples
- Traversal Routines
 - Assembly Components.
 - Part Features.
 - Drawing Views.
 - Feature Tree.
 - Lighting.
 - Reference Geometry.
 - Mate Groups.
 - Annotations.
- Add components
- Compare
 - Documents.
 - Features.
 - Geometry.

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EXPERIMENT: Discover and Learn

- Download examples from SolidWorks' website
- Download macros from user websites
- Step thru code to understand how the macro completes the task
 - [F5] and [F8] keys.
- Make changes and observe the effect of the changes

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EXPERIMENT: Discover and Learn

- "Debug.Print"
 - Output data to "Immediates" window in macro editor.
- Macro recorder
 - Record tasks.
- Test "What If" scenarios
- Experiments
 - Do not need to complete a specific task
 - They are a learning and discovery tool
 - Save for later reference.
- Consistency enables predictability

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CREATE: Quick & Dirty Macros - Sketches

- QuickSlot macro (as recorded)
 - Pre-select line in sketch.
 - Start recording macro.
 - Offset command.
 - No dimensions
 - Bi-Directional
 - Cap Ends
 - Arcs
 - Add dimension.
 - Endpoints of last arc created
 - Save macro.
- Challenges
 - Modify for flexibility as follows:
 - Work with any pre-selected line.
 - Dimension my way. (Full width)
 - Locate dimension appropriately.
 - Pre-existing entities in sketch.

How it works:

```

graph TD
    A[Launch Macro] --> B[Attach to SolidWorks]
    B --> C[Attach to Document]
    C -- No Document --> D[Launch User From End]
    C --> E[Get Document Type]
    E --> F{Is there a Pre-Selection?}
    F -- No Pre-Select --> D
    F --> G[Offset Line and Arcs]
    G --> H[Find Last Arc]
    H --> I[Add Dimensions]
  
```

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CREATE: Quick & Dirty Macros - Sketches

- QuickRectangle macro (as recorded)
 - Start recording macro.
 - Draw rectangle.
 - Opposite corners of rectangle
 - Draw diagonal line.
 - Constrain diagonal midpoint to origin.
 - Add dimensions.
- Challenges
 - Pre-existing entities in sketch.
 - Need list of last 4 points in sketch.
 - Need list of last 5 lines in sketch.
 - Locate 2 dimension appropriately.

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CREATE: Quick & Dirty Macros – Document Settings

- CopyDocSettings
 - Copies settings to existing document.
 - Only change document settings.
- Challenges
 - Master settings.
 - How to find master documents.
 - Work with multiple file types.
 - Separate document settings from SolidWorks settings.

How it works:

```

graph TD
    A[Launch Macro] --> B[Attach to SolidWorks]
    B --> C[Attach to Document]
    C -- No Document --> D[Launch User From End]
    C --> E[Get Document Type]
    E --> F[Open Master Document]
    F --> G[Read List of Settings]
    G --> H[Read and Apply Settings]
  
```

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CREATE: Quick & Dirty Macros – Annotation Settings

- AnnotationsPro
 - Change annotations to match document settings.
- Challenges
 - Accessing document settings.
 - Work with multiple file types.
 - Ignore the SheetFormat in drawing.
 - First view of each drawing sheet.
 - Incorporate special handling for view titles.
 - "Section" and "Detail"
 - Each annotation type requires different handling.
 - Notes, Dimensions, Weld Callouts, Etc...
- Future Enhancements:
 - Accommodate new annotation types.

How it works:

```

graph TD
    A[Launch Macro] --> B[Attach to SolidWorks]
    B --> C[Attach to Document]
    C -- No Document --> D[Launch User From End]
    C --> E[Get Document Type]
    E --> F[Traverse Document]
    F --> G[Traverse Annotations]
    G --> H[Use Document Setting]
  
```

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CREATE: Quick & Dirty Macros - Models

- IsoViews
 - § Creates alternate isometric views that can be referenced in SolidWorks drawings.
- Challenges
 - § Predictably rotating model.
 - § Where to start.
 - § Working with Radians for model rotation.
 - § Cannot create view if it already exists. Delete view before creation.
 - § Works on models only.
- How it works:
 - § Activate standard ISO view.
 - § Rotate model about it's Y Axis.
 - § Fit model to graphics window.
 - § Delete named view from model.
 - § Create a named view in model.
 - § Repeat total of 4 times.
- Future Enhancements:
 - § Diametric Views.
 - § Bottom ISO Views.
 - § Bottom Diametric Views.

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CREATE: Quick & Dirty Macros - Drawings

- CenterlineSym
 - § Create annotation at pre-selected point.
 - § Use <MOD-CL> as note text.
 - § Resize note to highlight in drawing.
- Challenges
 - § Work with any pre-selected point.
- DelRevTriangle
 - § Traverse drawing sheets.
 - § Clear/Create selection set.
 - § Traverse drawing views in sheet.
 - § Find annotations with triangle border.
 - § Add annotation to selection set.
 - § Delete selection set.
- Challenges
 - § Traversing drawing.
 - § Finding proper annotation.
 - § Adding to a selection set.
 - § Selection set cleared when drawing sheet changed.

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CREATE: Quick & Dirty Macros - Assemblies

- ToggleState
 - § Toggle (suppress/unsuppress) state.
 - § First version – For Mates Only.
 - § New version – For Features, Mates and Components.
 - § Works with multiple selections.
 - § Suppressed and unsuppressed mates in same selection set.
 - Suppress unsuppressed objects
 - Unsuppress Suppressed objects
- Challenges
 - § Evaluating objects in selection set.
 - How many items were pre-selected?
 - Features, mates and components only
 - What is suppressed or unsuppressed?
 - § Build selection sets for later access.
 - § Suppress first.
 - § Unsuppress second.
- MateAlignToggle
 - § Modify alignment setting for mates.
 - § For mates only.
 - § Works with multiple selections.
 - § Based on example in SolidWorks Help File.
- Challenges
 - § Evaluating objects in selection set.
 - Work with mates only
 - Can mate be flipped?
 - Special handling for each mate type.
 - § Change each mate one at a time.

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CREATE: Quick & Dirty Macros - Settings

- SolidWorksSettings
 - § Faster access to settings I change frequently.
- Challenges
 - § Limited to settings that can be toggles. (ON / OFF)
- WindowsExplorerPaths
 - § Add or clear specific paths from SolidWorks list of search paths.
- Where Is This Useful?
 - § Enable or disable searching PDM Vault for retrieving referenced documents.
- Challenges
 - § Keep other paths.
 - § Allow user to edit their preferred paths.

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CREATE: Quick & Dirty Macros - 3D Sketches

- 3D Point Cloud
 - § Read points from test file.
 - § Plot points in 3D sketch.
- Challenges
 - § Create new 3D sketch if not already in a sketch.
 - § Read X, Y, Z coordinates from file
 - § Create point.
 - § Repeat.
 - § Close sketch after all points created.

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CREATE: Quick & Dirty Macros - Parts

- ChannelPMP
 - § Need interface to modify parts with "Nominal" callouts.
 - § Want to use SolidWorks' PropertyManagerPage interface
- Challenges
 - § Storing data for Channel.
 - § Understanding and implementing SolidWorks' PropertyManagerPage interface.
- Reference:
 - § SolidWorks example: VBA_PropertyManagerPage.swp.

SolidWorks WORLD 2010 | CREATE: Quick & Dirty Macros - Assemblies

- AssyComponentCopy
 - § Copy referenced documents to current directory.
 - § Useful for bringing documents into PDM Vault.
- Challenges
 - § Traversing assembly.
 - § Don't waste time.
 - Do need to copy files that already in same directory as assembly.
 - § Exclude files in PDM Vault.
 - Ignore files in pre-defined directories.
- AssyComponentDensities
 - § Retrieve list of density settings of components in assembly.
 - § For weight verification.
- Challenges
 - § Traversing assembly.
 - § Access density setting of each component.
 - § Display settings in list with model filename and description.
 - Export to text file

SolidWorks WORLD 2010 | CREATE: Useful Examples - Other

- DataCharter
 - § Change 2 "Driving" dimensions in sketch then retrieve and chart values of 1 "Driver" dimension.
 - § Each "Driving" dimensions can have multiple values.
 - § Permit exporting data to text file or Excel.
- Challenges
 - § Allow user to select "Driving" and "Driver" dimensions.
 - § Allow user to enter multiple values for 2 "Driving" dimensions.
 - § Unit conversion
 - Angle and Linear dimensions have different conversion factors.
- DataRipper
 - § Read dimensions on demand and chart values.
 - § Keep interface on screen while user edits geometry. Do not react to user geometry editing.
 - § Permit exporting data to text file or Excel.
- Challenges
 - § Allow user to select dimensions to chart.
 - § Keep interface on screen
 - § Unit conversion
 - Angle and Linear dimensions have different conversion factors.

SolidWorks WORLD 2010 | CREATE: Useful Examples - Other

- RebuildAllConfigs
 - § Ensure all configurations in model have been properly rebuilt.
 - § Retrieve a list of configurations in the model.
 - § Activate each configuration.
- RotateViewPro
 - § Create multiple saved views in model.
 - § Axis of rotation.
 - Model axis
 - Screen Axis
 - § Degrees of rotation.
- DeleteConfigs
 - § Parts and Assemblies only.

SolidWorks WORLD 2010 | CREATE: Useful Examples - Multiple Document Types

- ConfigurationManager
 - § Part
 - Configuration of current document.
 - § Assembly
 - Configuration of current document.
 - Configuration of selected component.
 - § Drawing
 - Referenced configuration in all views.
 - Referenced configuration in selected views.
- How can this be done in a single macro? Plan Ahead!

```

    graph TD
      A[Launch Macro] --> B[Attach to SolidWorks]
      B --> C[Attach to Document]
      C --> D[Get Document Type]
      D --> E{Is there a Pre-Selection?}
      E -- Part --> F[Change Active Config]
      E -- Assembly --> G[Change Active Config]
      E -- Assembly with End-User --> H[Change Reference Config of Component]
      E -- Drawing --> I[Change Config of Views]
      E -- Drawing with End-User --> J[Change Config of Selected View]
      C -- No Document --> K[Run User Then Exit]
      D -- Unsupported Type --> L[Run User Then Exit]
  
```

SolidWorks WORLD 2010 | CREATE: Useful Examples - Multiple Document Types

- DocExport
 - § Drawings to DXF, PDF, etc...
 - § Models to ACIS, STL, etc...
 - § Different interfaces
 - With document open
 - Without document open (Batch Mode)
 - § Time comparison / benefit
 - 8 hours to write.
 - Save 10-12 hours each use.
 - Saved 100's of hours.
- How it Works:


```

    graph TD
      A[Launch Macro] --> B[Attach to SolidWorks]
      B --> C{No Document?}
      C --> D[Use "Document" Interface]
      C --> E[Use "Global" Interface]
      D --> F[Attach to Document]
      E --> G[List Files in Directory]
      F --> H[Get Document Type]
      G --> I[Wait for User Selection(s)]
      H --> I
      I --> J[Export Documents]
      I --> K[Export Documents]
  
```

SolidWorks WORLD 2010 | CREATE: Useful Examples - Other Stuff

- Custom Properties Editor
 - § Type 1: Only edit your properties.
 - § Type 2: Allows editing all properties.
 - § Work with multiple document types.
 - § Ensure your properties exist in document.
- Global Property Editor
 - § Rules based.
 - § Edit properties in multiple documents.

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CREATE: Interfaces

- CommonNotes
 - § Interaction between objects on form
 - Selection in one field affects another field.
- C-Channel Selector
 - § Using PropertyManagerPage

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CREATE: SolidWorks Examples – FramedBox (Series)

- Start with recorded macro
 - § Create sketch on front plane.
 - Add rectangle to sketch.
 - Add diagonal line.
 - Center diagonal on Origin.
 - Dimension sketch.
 - § Extrude midplane.
 - § Select top face.
 - Create Sketch.
 - Offset preset distance.
 - Cut thru all.
 - § Repeat for 2 other visible faces.
 - § Save macro.
- Add example interface to edit values.
 - § SolidWorks' PropertyManagerPages
 - § Before model creation.
- Challenges
 - § Determine if part is active.
 - If not, start a new part
 - § Temporarily disable automatic inferencing during sketching
 - Reduces unexpected constraints
 - § Be aware of previous geometry created in model
 - Sequential feature naming
 - Sequential sketch naming
 - Dimension parameters include feature or sketch names
 - § Different interface types
 - Visual Basic Form
 - SolidWorks PropertyManagerPages

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CREATE: External Applications / Documents

- Launch other macros.
 - § MacroLaunch
 - List and menu of available macros
 - Different list based on document type or no document open
 - § MacroSequencer
 - Launch macros in specific order
 - Copy Settings From Master Document
 - Update Annotations to Document settings
- Launch applications.
 - § Microsoft Word
 - § Microsoft Excel
 - § PDM Search Tool
 - § Etc...
- Open Windows Explorer
 - § Directories of last opened files
 - § Directories of user specified projects
- Open web pages.
 - § Local or Internet

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CREATE: Code Re-Use

- Retrieving Model Data
 - § DataCharter 12 hours
 - Modify values of 2 dimensions
 - Read / chart values of 1 dimension
 - § DataRipper <2 hours
 - Allows user to modify dimensions
 - Reads / charts up to 5 dimension values upon request.
- Each macro you write can become a base for many more macros.

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CREATE: Code Re-Use

- Globally Retrieve Data or Modify Documents
 - § InfoFileBuild 8 hours
 - Retrieve / chart custom properties of all documents in current directory.
 - Opens models and reads data.
 - § FixRevision 2 hours
 - Ensure "Revision" custom property exists and contains a value.
 - Opens models, checks current conditions, modifies model if needed
 - First in series to modify documents
 - § FixAltPartNo 1/2 hour
 - Clear "Alternate part number on BOM" setting
 - Opens models, checks current conditions, modifies model if needed
 - § AddDocumentNo 1/2 hour
 - Add "Document Number" custom property to all documents in current directory.
 - Opens models, checks current conditions, modifies model if needed
 - § PropertyEditorGlobal 18 hours
 - ~30% of macro built with existing code from FixRevision macro
 - Remaining development time spent on new capabilities and interface.
- Each macro you write can become a base for many more macros.

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Why won't some recorded macros work?

- NOTES:
 - § The recorded macro will record the same objects and commands you used while recording the macro.
 - § An unmodified recorded macro will only work with the objects you accessed during recording.
- While recording your macro, you may be modifying the document, so remember the following:
 - § If the work is already done, there is nothing else for the macro to do.
 - § When running a recorded macro that modifies documents, the SolidWorks documents must be in the same state, now, as they were when the macro was first recorded.

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Programming Strategies

- Use variable/constant/enumeration names that make sense.
 - Do not encrypt names
 - Use myCounter instead of myCnt.
 - Makes code more "readable".
 - Keep your variable names unique and separate from Visual Basic and SolidWorks variable names.


```
myCounter
vbCounter
swxCounter
```
 - Be careful that you don't use reserved keywords, commands or system variables as your own variable names

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Programming Strategies

- Plan for multiple users or distribution
 - Think about other people who may be using your macros.
 - Macro may be used for needs other than initially intended.
 - User customization of existing macro.
 - Not every user will know how to modify a macro.
 - External settings file for modifiable default settings.
 - Macro defaults if settings file is not found.
 - Different companies have standards, procedures and needs.
 - Capable of running on different versions of SolidWorks

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Programming Strategies

- Plan for use in multiple versions of SolidWorks
 - API can check what version of SolidWorks is in use.
- Error trapping.
 - Think of ways that users may (unintentionally) misuse your macro.
 - Wrong document type, Improper selections, etc...
 - Error trapping can be one of the toughest part of programming.

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TIPS: Getting Help

- SolidWorks API Support.
 - SolidWorks API functionality only.
 - Not for learning.
- Be specific!
 - Repeatable problem.
 - Identify steps leading up to problem.
 - Identify specific conditions that lead to problem.
 - Identify specific problem you are experiencing.
 - Don't send complete macro.
 - Provide simple code to demonstrate.
- Don't expect help with programming techniques.

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TIPS:

<ul style="list-style-type: none"> EXPLORE <ul style="list-style-type: none"> SolidWorks API Help file. <ul style="list-style-type: none"> Hundreds of examples. SolidWorks Website. <ul style="list-style-type: none"> Many more examples. Development Kits. SolidWorks Forums. Learn from existing examples. <ul style="list-style-type: none"> Many available on internet. 3D Content Central. Reseller. <ul style="list-style-type: none"> SolidWorks API Training. User Websites <ul style="list-style-type: none"> Many examples. 	<ul style="list-style-type: none"> EXPERIMENT <ul style="list-style-type: none"> Macro recorder. <ul style="list-style-type: none"> Record steps. Great discovery tool. Step thru macro. <ul style="list-style-type: none"> Learn how the macro works. Revise macro. <ul style="list-style-type: none"> Observe what happens. Duplicate existing functionality. Learn from your experiments. 	<ul style="list-style-type: none"> CREATE <ul style="list-style-type: none"> Create your own macros. Use macro recorder. <ul style="list-style-type: none"> Obtain pieces of code you need. Create your own functionality. <ul style="list-style-type: none"> How do you want it done?
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Resources - Examples (Users)

<ul style="list-style-type: none"> Lenny's SolidWorks Resources <ul style="list-style-type: none"> http://www.lennyworks.com/solidworks Mike Wilson's Modeling Techniques <ul style="list-style-type: none"> http://www.mikejwilson.com/solidworks/solidworks_files.htm Matt Lombard <ul style="list-style-type: none"> http://mysite.verizon.net/mjlombard/ Joe Jones at New Hampshire CAD <ul style="list-style-type: none"> http://www.nhcad.com/sw_macros/index.html Stefan Berlitz's SolidWorks Tools <ul style="list-style-type: none"> http://www.swtools.de SolidWorks Tips & Things <ul style="list-style-type: none"> http://www.solidworkstips.com/ 	<ul style="list-style-type: none"> Macros, Tips, Blog Macro Feature Macros, Tips, Blog Tutorials Macros, Tips, Blog API Tips
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THANK YOU !!!

**Good Luck with
your project !!!**



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**An exploration into
the SolidWorks API**

Leonard Kikstra

PDM Admin

Download this presentation and examples from

<http://www.lennyworks.com/solidworks>